

POWER BALL STRATEGIES

***FOR POWER BALL,
MEGA MILLIONS,
CALIFORNIA LOTTERY,
TEXAS LOTTERY
UK THUNDERBALL,
FANTASY 5 &
OTHER PICK 5 GAMES***

Price \$29.95 USA

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Disclaimer: Modified Systems do not guarantee full 5-from-5 results. However, these Modified Systems will produce consistent guarantees - for example, all four together if four winning numbers are present. The guarantees are spelt out on the Templates. The reduced guarantees mean substantially reduced costs; you can therefore play more numbers and increase your chance of trapping the winning numbers. You use the Systems entirely at your own risk and neither the author or LottoMasta Consultancy Services accept any responsibility for any financial loss that may be incurred.

**In particular, we strongly recommend keeping
Lotto fun by betting well within your financial limits.**

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INTRODUCTION

LOTTERIES COVERED

- ✓ All Power Ball Games
- ✓ Mega Millions
- ✓ California SuperLotto & Fantasy 5
- ✓ Canada Wild
- ✓ New York Take 5
- ✓ Texas Lottery
- ✓ Big Game
- ✓ UK Thunderball
- ✓ All Fantasy 5 games
- ✓ All Other Pick-5 Lotto games

How To Use Your Numbers in a LottoMasta Modified Powerball System - A Worked Example

Note - If you are familiar with entering your own numbers from the book “Winning Lotto,” the following procedure is exactly the same.

The System below Guarantees: If you have 4 Winning Numbers, then they will all appear in one line. It uses 7 numbers and requires 9 combinations, or games.

- ◆ Step 1 - Enter your chosen numbers (7 of them in this example)

ENTER YOUR SEVEN NUMBERS HERE -

1)	5	2)	8	3)	12	4)	18	5)	27
6)	35	7)	43						

- ◆ Step 2 - Wherever 1) appears in the 9 games, enter the number shown against 1) in your numbers, (5 in this example).

TRANSPOSE THE 7 NUMBERS ABOVE
INTO THE 9 COMBINATIONS BELOW

<u>Game</u>	<u>1st No</u>	<u>2nd No</u>	<u>3rd No</u>	<u>4th No</u>	<u>5th No</u>
1	1) 5	2)	3)	4)	5)
2	1) 5	2)	3)	4)	6)
3	1) 5	2)	3)	4)	7)
4	1) 5	2)	3)	5)	6)
5	1) 5	2)	3)	5)	7)
6	1) 5	2)	3)	6)	7)
7	1) 5	4)	5)	6)	7)
8	2)	4)	5)	6)	7)
9	3)	4)	5)	6)	7)

Step 3 - Wherever 2) appears in the 9 games, enter the number shown against 2) in your numbers, (8 in this example).

<u>Game</u>	<u>1st No</u>	<u>2nd No</u>	<u>3rd No</u>	<u>4th No</u>	<u>5th No</u>
1	1) 5	2) 8	3)	4)	5)
2	1) 5	2) 8	3)	4)	6)
3	1) 5	2) 8	3)	4)	7)
4	1) 5	2) 8	3)	5)	6)
5	1) 5	2) 8	3)	5)	7)
6	1) 5	2) 8	3)	6)	7)
7	1) 5	4)	5)	6)	7)
8	2) 8	4)	5)	6)	7)
9	3)	4)	5)	6)	7)

Steps 4 & 5 - Wherever 3) appears in the 9 games, enter the number shown against 3) in your numbers (12 in this example).
Do the same for 4) (18 in this example).

<u>Game</u>	<u>1st No</u>	<u>2nd No</u>	<u>3rd No</u>	<u>4th No</u>	<u>5th No</u>
1	1) 5	2) 8	3) 12	4) 18	5)
2	1) 5	2) 8	3) 12	4) 18	6)
3	1) 5	2) 8	3) 12	4) 18	7)
4	1) 5	2) 8	3) 12	5)	6)
5	1) 5	2) 8	3) 12	5)	7)
6	1) 5	2) 8	3) 12	6)	7)
7	1) 5	4) 18	5)	6)	7)
8	2) 8	4) 18	5)	6)	7)
9	3) 12	4) 18	5)	6)	7)

Continue this until all 7 numbers have been replaced in the 9 combinations that make up your games.

The result should be as follows (over page) :

<u>Game</u>	<u>1st No</u>	<u>2nd No</u>	<u>3rd No</u>	<u>4th No</u>	<u>5th No</u>
1	1) 5	2) 8	3) 12	4) 18	5) 27
2	1) 5	2) 8	3) 12	4) 18	6) 35
3	1) 5	2) 8	3) 12	4) 18	7) 43
4	1) 5	2) 8	3) 12	5) 27	6) 35
5	1) 5	2) 8	3) 12	5) 27	7) 43
6	1) 5	2) 8	3) 12	6) 35	7) 43
7	1) 5	4) 18	5) 27	6) 35	7) 43
8	2) 8	4) 18	5) 27	6) 35	7) 43
9	3) 12	4) 18	5) 27	6) 35	7) 43

This example works for all the Modified Powerball Systems shown in this booklet.

♣ **HOT TIP**

Photocopy the above. Choose 5 numbers and mark them off over the 9 games, to see what Divisions you would have won. Do this several times to get a “feel” for the Results the System will give you.

Also, try it to see what happens if you only have 3 or 4 winning numbers. **This System is VERY effective for delivering results if you only have 3 or 4 winning numbers.** This is an important consideration - because most weeks 3 or 4 numbers is all you will have. Check how many winners you get from just three winning numbers (most computer systems are built for MINIMUM GAMES - We build ours for a **MIX OF MINIMUM GAMES AND MAXIMUM RESULTS**. Test, Test, Test any lottery system you consider using.

**Do this for any Lottery System you consider using -
Get a "feel" for what the System can and cannot do.**

THE REAL TRUTH ABOUT LOTTERY ODDS

The Truth about Lottery Odds convinced us to change the way we play. Dramatically. It will almost certainly convince you to do the same. To illustrate why, we use the USA Power Ball game as an example, but you will soon see the arguments apply to any Lottery game, 5-ball or 6-ball.

The odds of getting the first 5 numbers in the 53-number USA Powerball game are 1-in-2,869,685. The odds of getting the first 5 numbers and the Power Ball are 1-in-120,526,770. **That's the Truth ... but not the WHOLE Truth!**

If First Prize is \$10 Million, the odds are 1-in-120,526,770. If First Prize is \$100 Million, the odds are STILL 1-in-120,526,770 - but now the reward is 10 times greater. So, are Odds the perfect measure? We think not. Does it matter? We think so.

You see, that 1-in-120,526,770 relates to buying ONE game. If you buy 10 games, your odds of winning First Prize are now 1-in-12,052,677. If you buy 100 games, your odds of winning First Prize fall to 1-in-1,205,268.

Using the info in the two paragraphs above, you can make a Quantum Leap in your Playing Strategy.

Let's, for example, suppose you budget \$20 a week as your lotto money. To keep it simple, we will assume your lottery starts at \$10 Million and increases every week by \$5 Million. It goes for 10 weeks without being won. If you are like 99% of lotto players, the table over the page represents your playing strategy (or lack of it!).

Odds for \$1	Your Investment	Your Odds	First Prize
120,526,770	\$20	6,026,338	<i>\$10 Million</i>
120,526,770	\$20	6,026,338	<i>\$15 Million</i>
120,526,770	\$20	6,026,338	<i>\$20 Million</i>
120,526,770	\$20	6,026,338	<i>\$25 Million</i>
120,526,770	\$20	6,026,338	<i>\$30 Million</i>
120,526,770	\$20	6,026,338	<i>\$35 Million</i>
120,526,770	\$20	6,026,338	<i>\$40 Million</i>
120,526,770	\$20	6,026,338	<i>\$45 Million</i>
120,526,770	\$20	6,026,338	<i>\$50 Million</i>
120,526,770	\$20	6,026,338	<i>\$55 Million</i>
TOTAL	\$200		

Now let's suppose you **change your playing strategy to matching your investment to the size of the First Prize**. Those with Maths Degrees can do the six decimal places stuff, but we'll keep it simple by going with gut feeling. Your Odds with the new strategy might look like this

Odds for \$1	Your Investment	Your Odds	First Prize
120,526,770	\$5	24,105,354	<i>\$10 Million</i>
120,526,770	\$5	24,105,354	<i>\$15 Million</i>
120,526,770	\$5	24,105,354	<i>\$20 Million</i>
120,526,770	\$10	12,052,677	<i>\$25 Million</i>
120,526,770	\$10	12,052,677	<i>\$30 Million</i>
120,526,770	\$15	8,035,118	<i>\$35 Million</i>
120,526,770	\$15	8,035,118	<i>\$40 Million</i>
120,526,770	\$25	4,821,071	<i>\$45 Million</i>
120,526,770	\$50	2,410,535	<i>\$50 Million</i>
120,526,770	\$60	2,008,780	<i>\$55 Million</i>
TOTAL	\$200		

Your total Investment over ten weeks is still \$200 - but the odds have varied dramatically from week-to-week. Under the old system, the odds were 1-in-6,026,338 every week. Under the new system, the odds are much higher while the prize is peanuts - but much lower as First Prize climbs. **On the 10th week, your odds are THREE times better at 1-in-2,008,780 than they were when playing \$20 every week.**

**"If First Prize is Peanuts - Play with Peanuts."
"If you are being offered a small fortune, play with a small fortune."**

THE MYTHS SURROUNDING "LOTTO SYSTEMS"**"Playing a System Entry Increases Your Chances of Winning."**

True But not the WHOLE Truth.

Playing a System 10 requires paying for 252 games. Of course you increase your chances of winning ... by 252 times (over a single game). **But the advantage is from playing 252 games - however you play those games.**

- If you play 252 random games, or even Auto-Pick games, your odds of winning are 1-in-478,281 (120,526,770 divided by 252).
- If you play the 252 games in a System 10, your odds of winning are still 1-in-478,281 (120,526,770 divided by 252).
- If you play 252 games in **an organized systematical way**, your odds of winning are still 1-in-478,281 (120,526,770 divided by 252).

However, there are some **tactical advantages & disadvantages** to consider in those three choices.

First, Random or Auto-Pick entries have no guarantee whatsoever, other than a 1-in-478,281 chance of winning.

The big advantage of a System Entry is that it maximizes the number of prizes you win. But, whether you play a System 8 or a System 20 ... **there is only ONE First Prize** in there. All the additional Prizes are in the lower divisions. And it is still a CONDITIONAL guarantee - you win **IF** you trap the winning numbers, but you could end up without a single winning number.

The big advantage of the Organized, Systematical entries that LottoMasta promotes is that it guarantees a Prize of some kind.

Play 2 of the 110-game entries we recommend - and your 220 games guarantee several small prizes. Toss in 32 additional games and you have exactly the same chance of First Prize as a System 10 entry - 252 chances-in-120,526,770.

The big advantage is that 1 or more games in each 110-game set is 40% or better on the way to First Prize; **you are absolutely guaranteed 2, 3, 4, or all 5 winning numbers from playing all 53 numbers in a mathematical matrix that gives a guaranteed result.**

Also, those 252 organized games mean you can use all 42 Power Balls 6 times - with a System 10, you get just one Power Ball. So, if you are organized and play 42 Power Balls 6 times, you collect \$18 from getting the Power Ball correct 6 times. You also collect from having Two or more winning numbers correct at least twice. Since the system we supply uses all 53 numbers, you have done everything possible to maximize your chances.

Of course, 252 games every week is out, unless you are playing in a Group. So, what Strategy should you adopt? We suggest one of these approaches.

The first is for playing alone. We recommend the "**What Works Eight Weeks out of Ten**" approach. This can start as low as 9 games and build in sets of 9 games, making it ideal for starting low and building up as First Prize increases. **The forms provided are child's play** to use and keep you in the "**Smart-Play Zones.**"

The second is for playing in a Group Entry. Our 110-game entry guarantees 2, 3, 4 or all 5 numbers together, often more than once, and guarantees you get the Power Ball at least twice. By playing all 53 numbers you make sure you have **all the winners somewhere in your entry, all organized in the best possible way.** This approach is ideal for a small group.

When the First Prize has jackpotted / Rolled-Over to astronomical proportions, we recommend moving up to the 1325-game entry that guarantees Three or more of the first Five winning numbers.

What are your chances of Four winning numbers ? We guarantee Three winning numbers together. There are 2 winning numbers left in the remaining 50 balls - So your chances are 2-in-50 or 1-in-25.

The chances of that all-important Fifth ball are then 1-in-49. Agreed, you still have to get the power ball, but **knowing you have 60% or more of**

the first 5 winning numbers before a ball is even drawn - that's not a bad starting position!

This 1325-game entry demands serious organization. You may need 40-50 members to get the funding together. This needs to be in place well before you need it.

A little trick we use can help you. We pay out all wins from our weekly lottery entry that are over \$500, but winnings under that go into a separate bank account to mount larger campaigns as First Prize grows.

The final choice is **using lottery software or lotto books** to create **multiple reduced-guarantee lotto systems**. With 53 numbers - for example - you could have three sets of eighteen numbers (one number played twice).

The advantage here is that if you get all the winning numbers in one set of 18 numbers, the odds of First Prize are much higher than playing 53 numbers together. If your lottery only has 36 balls, 2 sets of 18 numbers guarantees a prize (your worst split is 3 balls / 2 balls - and your best 5 balls / 0 balls!)

A second advantage is controlling the cost. Most lottery software would have several systems for 18 numbers, one of which should fit your budget.

Of course, 3 sets of 18 numbers is just one example. Four sets of 14 numbers equals 52 numbers, allowing you to play all but one of the 53 numbers in the USA Powerball game.

Whether you are playing a game with 25 numbers, 53 numbers or anything in between, you can adapt this strategy to fit your lottery and budget.

This book outlines the above strategy in more detail and has over 20 systems that can be used with any 5-ball game. Some examples of the games required for various guarantees are shown over the page -

<u>Numbers</u>	<u>Guarantee</u>	<u>Games</u>
10	4-numbers-together-from-4-winning-numbers	54
12	4-numbers-together-from-4-winning-numbers	116
12	3-numbers-together-from-3-winning-numbers	32
15	3-numbers-together-from-3-winning-numbers	60
18	3-numbers-together-from-3-winning-numbers	96
25	3-numbers-together-from-3-winning-numbers	252
18	3-numbers-together-from-4-winning-numbers	60
30	2-numbers-together-from-2-winning-numbers	50

Lottery Software will have more systems, giving you greater choice - but no strategies. This book views Strategies as being as important as Systems.

**Start treating Winning the Lottery as a Job -
And then maybe you won't need a Job™!**

**POWERBALL-MAGIC -
The Secrets of how Powerball & Pick-5 Games work!**

**By modelling what actually happens in Powerball /
Mega Millions / Pick-5 Draws,
you can significantly improve your chances.**

Which is fine IF you KNOW what actually happens in Powerball Draws. Most people have no idea. They complain about working 50, 60, even 80 hours a week to make ends meet - but refuse to take even an hour to find out how Powerball works. The arguments below are based on the Australian Powerball game - but the comments apply to any game.

Powerball is quite different to a normal Lottery game. Oz Lotto, Saturday Lotto or any other 45-ball Lottery has 8,156,060 games. Australian Powerball - with 45 numbers in barrel one - has odds of 1,221,759-to-1 for five numbers from barrel one. However, since these 1,221,759 combinations can be matched with any of the 45 possible Powerballs, the odds of First Prize in Powerball are $1,221,759 \times 45$ - or **odds of 54,979,155-to-1!**

Since the vast majority of people can't beat the odds of Eight Million to one for a normal Lottery - What chance is there of beating odds of FIFTY FIVE MILLION to one for Powerball?

However, Australian Powerball does have some redeeming features. The most important is that it is almost SEVEN TIMES EASIER to get 5 numbers from 45 than it is to get 6 numbers from 45. The second advantage is that it has SEVEN winning Divisions.

We will give you tips for picking the Powerball - BUT - YOUR FOCUS SHOULD BE ON GETTING THE MAIN FIVE NUMBERS. This pays well and if you get the Powerball also, that is a bonus.

In this Chapter, we will teach you about -

- **Ball Positioning - What limits does each ball drawn fall between. Calculated over the last 200 draws and given for 100% of draws, 90% of draws and 80% of draws. How this can reduce the odds.**
- **What you would find if you wrote out every single combination in Powerball - and how that can help you to reduce the odds (There are 1,221,759 5-number combinations).**
- **Forms for creating future Powerball Profiles - both manually & computerised (we give you the historic ones).**

SECTION ONE - BALL POSITION ANALYSIS

What is Ball Position Analysis ? And how does it help you ?

We look at what numbers have been drawn for the lowest ball, the second-lowest ball, and so on - giving you absolute 100% values, a narrower range for 90% of draws, and an even narrower range covering 80% of draws. To cover all 200 draws involves quite wide ranges - 1 to 34 for ball one. You can cover 160 of the 200 draws (80%) with numbers between 1 and eleven for ball one, and so on.

This saves you playing game-types that have rarely won in the last 200 draws. So, let's create our limits for playing sensible games. The choice is yours - use the range for 80% or 90% - or set your own limits, eg 1 to 15 for ball one.

Range of Numbers	Absolute Limits All 200 Games	Range covering 90% of draws	Range covering 80% of draws	Spread of numbers at 80%
Ball 1	1-34	1-16	1-12	12 numbers
Ball 2	2-38	3-25	4-22	19 numbers
Ball 3	4-39	12-37	12-33	22 numbers
Ball 4	10-44	19-43	22-40	19 numbers
Ball 5	19-45	29-45	33-45	13 numbers

If you built all the possible combinations using the limits from the 80% column, you would have 497,362 combinations - a saving of almost SIXTY PERCENT on the 1,221,759 total combinations in the 45-ball Powerball barrel one.

If you decided there would also be no consecutive numbers, you would have only 380,391 combinations left. If you then decided to use only games that had either three-odd or three-even numbers (ie, 3/2 Odd-Even or 2/3 Odd-Even), the combinations left fall to 230,934. **This is a reduction of almost ONE MILLION** combinations on the 1,221,759 total combinations possible.

And what have we done to achieve this?

- Restricted the range of balls 1-5 to those that come out 80% of the time - ie, 8-weeks-out-of-10, ditching those that come out only 2-weeks-in-10. For such a significant reduction in the odds, you can afford to be wrong twice in every ten weeks.
- No consecutive numbers come out 61% of weeks played - or better than one week in two. If "No consecutive numbers" had not been out for 3-4 weeks, it's a chance I would take.
- Three-odd / Two even or Two-odd / Three even come out, on average, 65% of the time - roughly two-weeks-in-three. Those odds are good enough for me to concentrate on playing only 2/3-odd, 2/3 even.

SECTION TWO - POWERBALL PROFILING

There are 1,221,759 5-number combinations in 45 numbers. If you wrote them all out, the Odds and Evens would look like this:

Mix of Odds/Evens	Result of writing out all Combinations	Percent of Combinations	<u>THEORY</u> - Expected in 200 Draws	<u>ACTUAL</u> Results from 200 Draws
0 Odd - 5 Even	26,334	2.2%	4	3
1 Odd - 4 Even	168,245	13.8%	28	21
2 Odd - 3 Even	389,620	31.9%	64	58
3 Odd - 2 Even	409,101	33.5%	67	73
4 Odd - 1 Even	194,810	15.9%	32	36
5 Odd - 0 Even	33,649	2.8%	5	9
Total	1,221,759	100%	200	200

SMART-PLAY ZONE - As you can see, two of these combinations account for OVER 65% of all possible combinations - both in theory and in practice. Put another way, **two weeks out of three the winning numbers should fall into this pattern, in theory.** The remaining four patterns total only 35% of the combinations. I personally play only 2-3 or 3-2 unless 1-4 or 4-1 is long overdue to come out. Over the last 200 draws, playing only 2-3 or 3-2 would have been correct 131 times out of 200 - both in theory and practice.

The Lows and Highs would look like this:

<u>Mix of Lows/Highs</u>	Result of writing out all Combinations	Percent of Combinations	<u>THEORY</u> - Expected in 200 Draws	<u>ACTUAL</u> Results from 200 Draws
0 Low - 5 High	33,649	2.8%	5	5
1 Low - 4 High	194,810	15.9%	32	26
2 Low - 3 High	409,101	33.5%	67	67
3 Low - 2 High	389,620	31.9%	64	67
4 Low - 1 High	168,245	13.8%	28	33
5 Low - 0 High	26,334	2.2%	4	2
Total	1,221,759	100%	200	200

SMART-PLAY ZONE - Again, two of these combinations account for 65% of all possible combinations. Note also that excluding all-highs and all-lows accounts for 95% of all combinations. There are winning weeks with all low numbers or all high numbers - but do you want to play in the 5% zone or the 95% zone? In the 35% zone or the 65% zone? **The great thing about having this level of knowledge is you can start to make informed choices, instead of leaving absolutely everything to Lady Luck.**

SEE FULL VERSION FOR MORE SMART-PLAY ZONES

You can significantly improve your chances by understanding these statistics. It's like the golfer or tennis player who plays the percentage shots - in Powerball there are high percentage plays and low percentage plays. People who play Powerball with no knowledge whatsoever are trusting to blind luck - a bit like playing golf blindfold!

The argument is frequently raised that, for Powerball, there is no way you can forecast anything – because anything is possible. My argument is that, while anything certainly is possible, some things are far more probable than others.

For example, no Powerball game has yet drawn five consecutive numbers. It is perfectly possible that five consecutive numbers will be drawn next week. BUT - do you want to put your money on that probability?

Or do you want to bet that five consecutive numbers will **not** be drawn?

My argument is that an entry that is “balanced” in terms of short-term trends, playing as many numbers as possible in a highly organised, mathematically-precise, manner, is the most logical way to play. In other Lessons, we show you exactly how to play in a highly organised, mathematically -precise, manner (see Lesson 2 in particular).

Also, note the implications of 3-odd/2-even plus 2-odd/3-even equalling 65.4% of all combinations. It means that such a result can be expected, on average, two weeks out of every three. Note that the actual results bear this theory out ($58 + 73 = 131$ out of 200 draws). The same applies to highs and lows. It is worth setting up a manual database, if you do not have a computer, that at least identifies odds and evens and highs and lows. An example is shown at the end of this chapter.

If you notice that either odds or evens or highs and lows have gone four or more weeks without a 3+2 (or 2+3), it might worth concentrating on that until it does hit.

OTHER EXAMPLES

- 20% - Expect, on average, 1-week-in-5
- 25% - Expect, on average, 1-week-in-4
- 33% - Expect, on average, 1-week-in-3
- 50% - Expect, on average, 1-week-in-2

Follow these SHORT-TERM trends and you might spot long overdue runs that are worth following. All five numbers being non-consecutive, for example, should happen (in theory) six weeks out of ten. If it has not been out for four weeks, I would back it until it did come out.

LONG-TERM AND SHORT-TERM CONSIDERATIONS

By now you should have recognised that :

- ◆ Some trends are Short-Term, eg, How many weeks between Draws that have, for example, no consecutive numbers and
- ◆ Some trends are more Long-Term, ie, the frequency of individual numbers. These are very difficult to predict.

It is a little like playing a roulette wheel. Backing Odd or Even gets you very low odds because both come out so often. Back individual numbers and you get the longest odds, because they come out far less frequently (compared to Odd or Even).

In Powerball, players tend to follow numbers - but

*Very few people follow Short-Term trends.
Perhaps you should become one of them.*

We don't pretend that our ideas are a magic bullet that will win First Prize every week. If you expected that for \$30 - may the tooth fairy continue to visit and I hope no-one tells you the truth about Father Christmas.

What you CAN expect are significant improvements on the results you are currently getting.

**Forms for Playing in the Smart Play Zones
are included at Appendix A (full version only)**

5 Systems for Pick-5 Smart-Play Zones

No point in having the knowledge from the previous Chapter Four if you have no tools to use with it! These are EXCLUSIVE systems.

The Guarantees are spelt out for each System; please read them carefully. Often, there are MULTIPLE Guarantees - a unique feature of Lotto-Magic Systems. Systems are included for:

8, 9, 10, 15 and 30 numbers.

Once you have chosen your numbers, simply substitute them for mine.

For example, if you choose 3, 8, 11, 18, 22, 25, 34, and 39 - then everywhere I have 1 you substitute 3, everywhere I have 2 you substitute 8, everywhere I have 3 you substitute 11, and so on.

SMART-PLAY ZONE SYSTEM PBS-608 for 8 Numbers

In Two Groups (5 Numbers + 3 Numbers) playing 34 Games, with Multiple Guarantees. Includes a Guarantee of 5 Numbers Together under certain conditions.

A full System 8 requires 56 games, so you save almost 40% on the cost of playing.

SMART-PLAY ZONE SYSTEM PBS-609 for 9 Numbers

A basic 4-from-4 System for 9 numbers, in 32 games. A full System 9 - guaranteeing 5-from-5 - requires 126 games, so you save around 75% on the cost of playing. Or you can play 4 sets of 9 numbers in 128 games.

SMART-PLAY ZONE SYSTEM PBS-610 for 10 Numbers

In Five Groups of 2 Numbers, playing 42 Games, with Multiple Guarantees.

Includes a Guarantee of 5 Numbers together under certain conditions. A full System 10 requires 252 games, so you save over 80% on the cost of playing - or you can play 6 sets of 10 numbers for the price of a full System 10 (6 x 42 = 252).

SMART-PLAY ZONE SYSTEM PBS-615 for 15 Numbers

Fifteen numbers played in Five Groups of 3 Numbers, in 243 Games. Includes a Guarantee of 5 Numbers together under certain conditions. A full System 15 requires 3,003 games, so you save over 90% on the cost of playing.

SMART-PLAY ZONE SYSTEM PBS-630 for 30 Numbers

A basic 3-from-5 System for 30 numbers, in 120 games. Trap all 5 winning numbers in your 30 chosen numbers and -

Science guarantees at least three will be together and
You trust Lady Luck for the remaining two -

A lot smarter than trusting Lady Luck for all 5!

IMPORTANT. Choose 5 numbers and mark them off to see what you would have won. Do this several times to get a “feel” for the Results the System will give you.

Also, try it to see what happens if you only have 3 or 4 winning numbers.

Our Systems are VERY effective for delivering results if you only have 3 or 4 winning numbers. This is an important consideration - because most weeks 3 or 4 numbers is all you will have. Check how many winners you get from just three winning numbers.

Most computer systems are built for MINIMUM GAMES - We build ours for the **BEST MIX** OF -

MINIMUM GAMES

AND

MAXIMUM RESULTS.

Check out the MULTIPLE GUARANTEES over the page. Others will give you a single guarantee - in less games. BUT - Can they deliver the results we do ? Test, Test, Test any lottery system you consider using.

SMART-PLAY ZONE SYSTEM PBS-608 for 8 Numbers

In Two Groups (5 Numbers + 3 Numbers) playing 34 Games, with Multiple Guarantees. Includes a Guarantee of 5 Numbers Together under certain conditions.

A full System 8 requires 56 games, so you save almost 40% on the cost of playing.

This 34-Game System is extremely effective - just look at the guarantees you get -

GUARANTEES

1. If you have Three winning numbers (from 5 numbers) included in Set A
Plus
2. Two winning numbers (from 3 numbers) included in Set B

Then you have ALL FIVE WINNING NUMBERS TOGETHER

PLUS

3. If you have Three winning numbers ANYWHERE, You have Multiple Wins

PLUS

4. If you have FOUR winning numbers ANYWHERE, they will be together at least once, often more than once.

CONSTRUCTION

Every Three-number combination from Set A

-- is mixed with --

Every Two-number combinations from Set B

Therefore your best combination of three numbers from set A plus two numbers from set B will always be together.

The System was then expanded to give two more Guarantees -

- Three-together-from-three-winning-numbers plus
- Four-together-from-four-winning-numbers.

HOT TIP FOR PLAYING

The use of a group of 5 numbers plus a group of 3 numbers is designed for use with odds/evens or highs/lows. If you think 3-odd / 2-even is due - put 5 odd numbers in Set A and 3 even numbers in Set B; at least 30 of your combinations will now be 3-odd / 2-even (up to 4 games may not be, because of the expanded guarantee). Same applies for high/low.

TO USE THE SYSTEM -

Enter 5 Numbers in Set A

SET A

1	2	3	4	5
----------	----------	----------	----------	----------

Enter 3 Numbers in Set B

SET B

6	7	8
----------	----------	----------

Now substitute your eight chosen numbers for 1 to 8 in the 34 boxes over the page.

1	2	3	4	5
1	2	3	6	7
1	2	3	6	8
1	2	3	7	8
1	2	4	6	7
1	2	4	6	8
1	2	4	7	8
1	2	5	6	7
1	2	5	6	8
1	2	5	7	8
1	2	6	7	8
1	3	4	6	7
1	3	4	6	8
1	3	4	7	8
1	3	5	6	7
1	3	5	6	8
1	3	5	7	8
1	4	5	6	7
1	4	5	6	8

1	4	5	7	8
1	5	6	7	8
2	3	4	6	7
2	3	4	6	8
2	3	4	7	8
2	3	5	6	7
2	3	5	6	8
2	3	5	7	8
2	4	5	6	7
2	4	5	6	8
2	4	5	7	8
3	4	5	6	7
3	4	5	6	8
3	4	5	7	8
3	4	6	7	8

THE TYPES & ADVANTAGES OF MODIFIED SYSTEMS

The type and range of Modified Systems cover :

4-Guaranteed-from-any-4-Winning Numbers

This means if your selected numbers include 4 Winning Numbers, they will all be in one line. If your selected numbers include all 5 Winning Numbers, it is possible they could all be in one line. The chances are good and this is the risk you take for a significant reduction in cost. **The best option if you like tight guarantees.**

3-Guaranteed-from-any-3-Winning Numbers

This means if your selected numbers include 3 Winning Numbers, they will all be in one line. It is possible you could get 4-in-a-line, or even 5. The big advantage is that you can play considerably more numbers and give yourself a better chance of trapping the five winning numbers to start with - then you worry about whether they will line up.

3-Guaranteed-from-any-4-Winning Numbers

This means if your selected numbers include 4 Winning Numbers, at least 3 will be in one line. It is possible you could get 4-in-a-line, or even 5. This Strategy allows you to play more numbers than the 3-from-3 or 4-from-4 Systems, but the chances of 4 or 5 numbers together decreases. **The best option for playing most numbers (up to 18), but the loosest guarantee.**

Four-with-the-Field

Here you play four numbers and link them to every number left. For example, if your four numbers were 1,2,3 and 4, you would write these 4 numbers into 41 game boxes. For the 5th number you write 5 to 45 inclusive into the 41 game boxes. **This means you must start with one winning number, even before the balls are drawn** - good news in a draw that gives a Division for 3 correct numbers, or even 2 plus the Powerball. The drawback? You must play 41 games. **An excellent option, but expensive to play.**

Four-with-the-Field - Multiple Entries

As above, but really a Syndicate Entry. If we choose 5 numbers, there are 5 combinations of 4 numbers. These 5 sets of 4 numbers must each be linked with the Field (ie, the remaining 41 numbers). This means playing 205 games.

If we choose 6 numbers, there are 15 combinations of 4 numbers. These 15 sets of 4 numbers must each be linked with the Field (ie, the remaining 41 numbers). This means playing 615 games - **really only for Syndicates once the Jackpot is \$10 Million or more.**

Four-with-a-Banker

Similar to the above, but you choose just one number instead of all of the remaining 41. For example, you might choose 6 numbers and play every combination of four numbers - 15 combinations, as above. To each of those 15 sets of 4 numbers, you add the **SAME** number. This allows you to play a reasonable range of numbers, knowing you have full cover on any four (except of course the Banker). Illustrated later

Two-Pairs-with-a-Banker, or the Field

Similar to the above, but fewer combinations are required. For example, any 4 numbers from 6 numbers gives rise to 15 combinations. Any 2 pairs from 3 pairs gives rise to only 3 combinations. The drawback is that only your best two PAIRS count. **Very cost-effective.**

One Pair + One Treble

A very cheap way to play, but **only your best pair plus your best treble count.** Never-the-less, **a great way to play a lot of numbers effectively and cheaply.**

15 numbers can be played in only 9 games - **BUT make sure you understand the guarantee on this one.** Explained in detail in the appropriate section.

LottoMasta Modified Powerball Systems

The 4-from-4 Section

What is a 4-from-4 System?

“4-from-4” refers to the Guarantee. It means if you have 4 Winning Numbers amongst your chosen numbers, they will all appear in one line.

Can I get more than 4 numbers?

Yes. Since every game is 5 numbers, if you have 5 Winning Numbers it is possible for them to appear in one line. Since you are guaranteed 4 together, the chances of 5 together are quite good, especially with the 7 or 9 number Systems.

Why should I play a 4-from-4 System?

It is a mathematically precise arrangement of numbers that has a guaranteed result. For example, you can play 10 numbers, arranged in such a way that you are guaranteed any 4 numbers together in only 54 games (A full System 10 is 252 Games). If you played 10 numbers in a haphazard way, there is no guarantee that winning numbers will come together.

What are the Advantages of a 4-from-4 System?

By playing more numbers - with a Guaranteed Result - you stand a much better chance of picking up minor Divisions.
A 4-from-4 System also guarantees Multiples of 3 numbers together.

Can I get Multiple Divisions?

YOU ALWAYS WILL - if you have 4 Winning Numbers, you must have Multiples of 3 Winning Numbers. If you also have the Powerball, you would have Multiple Division 6's, Multiple Division 4's, plus at least one Division 3. **This is a MINIMUM return** - it could be Division 1 or 2.

What do I save on a Full System by playing a 4-from-4 System?

From 52% (for 7 numbers) to 78% (for 10 Numbers). A LottoPower System 1044 costs \$28-80 for 54 Games and guarantees any 4 number combination. An official System 10 costs \$132-00 for 252 Games and guarantees any 5 number combination.

For \$132 (One FULL System 10), you can play 10 numbers with 1 Powerball (with all 5 number combinations guaranteed).

For \$144 (Cost of FIVE LottoPower System 1044's), you can play 10 numbers with FIVE Powerballs (with all 4 number combinations guaranteed).

It sounds too good to be true!

I agree. The logic behind Lotto combinations - well, it isn't logical! If you look at the official Lotto Systems in "All About Powerball" (Free from your Newsagent) a full System 8 costs \$29-20. A System 10 costs \$132. A System 12 costs \$410-00. By adding 50% more numbers (From 8 to 12) the cost increases 14 times!

So how do I prove it works?

Rather than try to understand how it works, check out the Results from using it. This will give you a "feel" for the System and help you decide whether you prefer a 4-from-4 System, a 3-from-3 System, etc. Photocopy any LottoPower System several times. Choose 4 numbers and mark them off. Now note the Results. Repeat this as many times as you like. Now try it with 5 numbers. If you are happy with the Results, play the System. If not try a different type of System, eg, 3-from-3. An example is shown over the page -

Example - System 944 -

If Winning No's included : 2nd, 3rd, 6th, & 9th No's

1)	2)	3)	4)	5)
6)	7)	8)	9)	

<u>Game</u>	<u>1st No</u>	<u>2nd No</u>	<u>3rd No</u>	<u>4th No</u>	<u>5th No</u>
1	1	2	3	4	5
2	1	2	3	6	7
3	1	2	3	8	9
4	1	2	4	6	8
5	1	2	4	7	9
6	1	2	5	6	9
7	1	2	5	7	8
8	1	3	4	6	9
9	1	3	4	7	8
10	1	3	5	6	8
11	1	3	5	7	9
12	1	4	5	6	7
13	1	4	5	8	9
14	1	6	7	8	9
15	2	3	4	6	9
16	2	3	4	7	8
17	2	3	5	6	8
18	2	3	5	7	9
19	2	4	5	6	7
20	2	4	5	8	9
21	2	6	7	8	9
22	3	4	5	6	7
23	3	4	5	6	8
24	3	4	5	6	9
25	3	4	5	7	8
26	3	4	5	7	9
27	3	4	5	8	9
28	3	6	7	8	9
29	4	6	7	8	9
30	5	6	7	8	9

**RESULT: Games 2, 3, 6, 8, 15, 17, 18, 21, 24, and 28 ALL WIN -
If you have the Powerball, a further FIFTEEN games also win.
THAT'S 25 OUT OF 30 GAMES!**

LottoMasta Modified Powerball System**LottoPower™ System 744****Numbers To Be Used:** 7**Minimum Guarantee:** If you have 4 Winning Numbers,
then they will all appear in one line.**Number of Games Required for 4-from-4 Guarantee:** 10**ENTER YOUR SEVEN NUMBERS HERE -**

1)	2)	3)	4)	5)
6)	7)			

**TRANSPOSE THE 7 NUMBERS ABOVE INTO THE
10 COMBINATIONS BELOW, AS IN THE EXAMPLE**

<u>Game</u>	<u>1st No</u>	<u>2nd No</u>	<u>3rd No</u>	<u>4th No</u>	<u>5th No</u>
1	1)	2)	3)	4)	5)
2	1)	2)	3)	4)	6)
3	1)	2)	3)	4)	7)
4	1)	2)	3)	5)	6)
5	1)	2)	3)	5)	7)
6	1)	2)	3)	6)	7)
7	1)	4)	5)	6)	7)
8	2)	3)	4)	5)	6)
9	2)	4)	5)	6)	7)
10	3)	4)	5)	6)	7)

A full 5-from-5 Powerball System 7 requires 21 Games.**Savings = 52%****In \$ terms, you save \$5.80 per entry**

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ONE PAIR + ONE TREBLE**PLAYING 15 NUMBERS - THE 3+2 STRATEGY**

CAUTION: Please make sure you understand the guarantee on this plan.

Numbers to be used: 15

Number of Games to be played: 9

This is an extremely cost-effective way to play 15 numbers, but its drawback is **only a pair + a treble count**. However many winning numbers you have in your 3 pairs, **only 1 winning pair can count**. Similarly, no matter how many winning numbers you have in your 3 trebles, **only 1 winning treble can count**.

Guarantee: Each pair is matched with each treble, to make 5 numbers.

1. If one pair contains 2 winning numbers and one treble contains 3 winning numbers, **you must have all 5 numbers in one line**.
2. Your best result is your best pair + your best treble. If any treble contains three winning numbers, then you win Division 7, even if your pairs contain no winning numbers and you do not have the Powerball. With the Powerball, you have Div 7.
3. If any treble contains three winning numbers + any pair contains one winning number, then you win Division 3 with the Powerball, Div 5 without it.
4. If any treble contains two winning numbers + any pair contains one winning number, then you win Division 4 with the Powerball, Div 7 without it.

5. ONLY A PAIR + A TREBLE COUNT. THE DRAWBACK TO THIS SYSTEM IS YOU MAY HAVE 5 WINNING NUMBERS WITHIN YOUR PAIRS AND WIN NOTHING. SIMILARLY, YOU MAY HAVE 5 WINNING NUMBERS WITHIN YOUR TREBLES YET WIN ONLY DIVISION 7.
6. If you have only a pair correct, you must also have the Powerball to win Div 6.
7. If you have 1 winning number in your pairs and one winning number in your trebles, you must also have the Powerball to win Div 6.
8. If you have a pair correct, then any winning number in any treble will pay a Division 4 with the Powerball, Div 7 without it.

LottoMasta Modified Powerball System

LottoPower™ System TR15

Numbers to be used: 15

Number of Games to be played: 9

**YOUR CHOSEN 15 NUMBERS,
ARRANGED INTO PAIRS & TREBLES**

	3 PAIRS		P		3 TREBLES		
A	1	2	L	X	7	8	9
B	3	4	U	Y	10	11	12
C	5	6	S	Z	13	14	15

THE 9 GAMES YOU WILL PLAY -

Please substitute numbers as shown in the example.

	PAIR A			ALL THREE TREBLES			<u>GAME -</u>
A	1	2	X	7	8	9	1
A	1	2	Y	10	11	12	2
A	1	2	Z	13	14	15	3

	PAIR B			ALL THREE TREBLES			<u>GAME -</u>
B	3	4	X	7	8	9	4
B	3	4	Y	10	11	12	5
B	3	4	Z	13	14	15	6

	PAIR C			ALL THREE TREBLES			<u>GAME -</u>
C	5	6	X	7	8	9	7
C	5	6	Y	10	11	12	8
C	5	6	Z	13	14	15	9

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Fax 61 755 348 322 (or (07) 55 348 322 in Australia)

Great freebies can be found on our site - <http://www.lottomasta.com>

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The Magic 48 Lottery System - The World's Best Lotto System for 10 numbers! Just Look at These Guarantees - Five in All!

- ◆ ***Guarantee 1: If your MIDDLE 8 numbers (2-3-4-5-6-7-8-9) contain the 6 winning lotto numbers - You are Absolutely Guaranteed First Prize***
- ◆ ***Guarantee 2: If your FIRST 7 numbers (1-2-3-4-5-6-7) contain the 6 winning numbers - You are Absolutely Guaranteed First Prize***
- ◆ ***Guarantee 3: If your LAST 7 numbers (4-5-6-7-8-9-10) contain the 6 winning numbers - You are Absolutely Guaranteed First Prize***
- ◆ ***Guarantee 4: With Six Winning Numbers Anywhere in Your 10 - Five or More Are Guaranteed Together - With multiple winners !***
- ◆ ***Guarantee 5: With only Five Winning Numbers Anywhere in Your 10 - Four or More Are Guaranteed Together - Usually with multiples of 4 winning numbers !***
- ◆ ***Uses just 48 of the 210 games in a full system 10***
- ◆ ***Saves you \$162 a week - or \$8,424 a year (at \$1 a game).***
- ◆ ***Uses Your lotto numbers - & so simple to use a child could use it***
- ◆ ***Can pay out on as many as 40 of the 48 games you play !***

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- ***FIVE different Guarantees***
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